MICHAEL
ANDERSON

Middleware Developer

- San Francisco, CA
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Creative Web Middleware Developer with a strong background in the gaming industry, offering 4 years of experience in developing middleware solutions that enhance game performance and user experience. Proficient in using C# and Unity to build scalable and efficient middleware applications. Known for my ability to collaborate with game designers and developers to implement innovative solutions that engage users and improve gameplay.

WORK EXPERIENCE

Middleware Developer | Gaming Solutions Co.   Jan 2022 – Present

- Developed middleware solutions that improved game data processing speeds by 30%.
- Collaborated with game designers to create APIs that facilitated seamless gameplay experiences.
- Implemented performance monitoring tools to track middleware efficiency and identify bottlenecks.
- Participated in code reviews to ensure high-quality code and adherence to gaming standards.
- Contributed to the design and development of scalable game architecture.
- Documented middleware components and provided support for troubleshooting.

Software Developer Intern | Creative Gaming Studios   Jul 2019 – Dec 2021

- Assisted in the development of middleware applications for various game titles.
- Worked alongside senior developers to learn best practices in game development.
- Participated in testing and debugging middleware solutions before release.
- Created documentation for middleware functionalities and processes.
- Engaged in team meetings to discuss project updates and challenges.
- Gained hands-on experience with Unity and C# development methodologies.

SKILLS

C#   Unity   Game Development   Middleware Solutions   Performance Monitoring   Team Collaboration

EDUCATION

Bachelor of Science in Game Development   2018
University of Gaming Arts

ACHIEVEMENTS

- Improved game performance metrics by 30% through optimized middleware solutions.
- Recognized as 'Intern of the Year' for significant contributions to game development projects.
- Contributed to a successful game launch that received positive reviews from players and critics alike.

LANGUAGES

English   Spanish   French