



# MICHAEL ANDERSON

## Game Application Developer

As a highly skilled Single Page Application Developer with over 7 years of experience, my focus has been on building applications that enhance user interaction and engagement in the gaming industry. My background involves utilizing frameworks like React and Phaser to create immersive gaming experiences. I have a strong understanding of game mechanics and user interface design, which allows me to develop applications that captivate users.

### CONTACT

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- San Francisco, CA

### EDUCATION

**Bachelor of Arts in Game Design**  
Creative Arts University  
2016-2020

### SKILLS

- React
- Phaser
- HTML5
- CSS3
- Git
- game mechanics
- performance optimization
- user analytics

### LANGUAGES

- English
- Spanish
- French

### WORK EXPERIENCE

**Game Application Developer** 2020-2023  
Gaming Solutions Inc.

- Developed a single-page gaming application using React and Phaser, resulting in a 50% increase in user engagement.
- Collaborated with designers to create immersive user interfaces that enhance gameplay.
- Optimized game performance, ensuring a smooth experience across various devices.
- Analyzed user feedback to make iterative improvements, increasing player retention by 30%.
- Implemented analytics tracking to monitor user behavior and game performance.
- Participated in team brainstorming sessions to develop new game concepts and features.

**Front-End Developer** 2019-2020  
Interactive Gaming Solutions

- Worked on a multiplayer single-page application using React, enhancing collaborative gameplay.
- Integrated real-time data processing to improve user experience during gameplay.
- Conducted performance testing and optimization, reducing load times by 40%.
- Collaborated with marketing teams to promote new game features and updates.
- Documented user flows and technical specifications for future reference.
- Mentored junior developers in best practices and coding standards.

### ACHIEVEMENTS

- Received 'Best Game Design' award for a project that achieved high user satisfaction ratings.
- Increased overall user retention of gaming applications by implementing innovative features.
- Contributed to the success of a game that topped the app store charts for 3 consecutive months.