MA

MICHAEL ANDERSON

Mobile Game Developer

📞 CONTACT

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📍 San Francisco, CA

🎓 EDUCATION

Bachelor of Game Development

Creative University

2019

⭐ SKILLS

- Unity
- C#
- Game Design
- Mobile Gaming
- User Engagement
- Agile

🗣 LANGUAGES

- English
- Spanish
- French

Enthusiastic Mobile Application Developer with a focus on gaming applications and over 2 years of experience in the mobile gaming industry. Proficient in Unity and C# for game development, dedicated to creating immersive and entertaining user experiences. Strong understanding of game design principles and user engagement strategies. Passionate about pushing the boundaries of mobile gaming and leveraging technology to create unique experiences that captivate users.

💼 WORK EXPERIENCE

Mobile Game Developer   2020-2023

Gaming Innovations LLC

- Developed a mobile game that reached over 1 million downloads within 6 months of launch.
- Utilized Unity and C# to create engaging gameplay and graphics that enhanced user experience.
- Collaborated with artists and designers to implement visually stunning game elements.
- Conducted playtesting sessions to gather feedback and refine gameplay mechanics.
- Integrated social sharing features to encourage user engagement and virality.
- Maintained game performance and implemented updates based on user feedback.

Junior Game Developer   2019-2020

Playful Games Studio

- Assisted in the development of an educational game app that received positive feedback from users.
- Supported senior developers in implementing new game features and fixing bugs.
- Participated in brainstorming sessions to generate innovative game concepts.
- Documented game development processes for optimizing future projects.
- Engaged with the gaming community to gather insights and suggestions for improvements.
- Maintained communication with the testing team to ensure quality assurance standards.

⭐ ACHIEVEMENTS

- Recognized as 'Rising Star' at the annual Game Developers Conference for outstanding contributions.
- Achieved a 4.8-star rating on the App Store for the mobile game developed.
- Participated in a game jam that resulted in a top 10 ranking among entries submitted.