



# MICHAEL ANDERSON

Interaction Designer

Innovative Interaction Designer specializing in gaming interfaces with over 4 years of experience in enhancing user experiences in digital entertainment. Expertise in creating immersive and engaging user interfaces that captivate audiences and elevate gameplay. Known for collaborating with game developers and artists to ensure seamless integration of design elements. Skilled in user testing and feedback analysis to refine game mechanics and interfaces.

## CONTACT

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- San Francisco, CA

## EDUCATION

### Bachelor of Fine Arts in Game Design

University of Southern California  
2016-2020

## SKILLS

- Gaming Design
- User Testing
- Prototyping
- Collaboration
- Interactive Media
- Wireframing

## LANGUAGES

- English
- Spanish
- French

## WORK EXPERIENCE

### Interaction Designer

2020-2023

GameDev Studios

- Designed user interfaces for multiple gaming titles, improving user engagement metrics by 30%.
- Conducted user testing sessions to gather feedback on game mechanics and interfaces.
- Collaborated closely with developers to ensure design fidelity during production.
- Created wireframes and interactive prototypes to communicate design ideas.
- Analyzed player data to inform design decisions and enhance gameplay.
- Participated in brainstorming sessions to drive innovative design solutions.

### Junior Designer

2019-2020

Pixel Play Studios

- Assisted in the design of gaming interfaces, focusing on user experience.
- Participated in user feedback sessions to identify areas for improvement.
- Created visual assets for games, ensuring alignment with design vision.
- Worked with senior designers to refine design concepts.
- Maintained project documentation to support design processes.
- Contributed to team discussions, offering creative solutions to design challenges.

## ACHIEVEMENTS

- Contributed to a game that won 'Best Indie Game' at the 2021 Game Awards.
- Improved player retention rates by 25% through effective design adjustments.
- Successfully launched a game that received positive reviews from players and critics alike.