MICHAEL ANDERSON

Technology Consultant

CONTACT

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San Francisco, CA

EDUCATION

Bachelor of Science in Software Engineering

University of Illinois
2016-2020

SKILLS

- technology integration
- software development
- system architecture
- game optimization
- agile methodologies
- innovation management

LANGUAGES

- English
- Spanish
- French

Innovative gaming industry consultant with a specialization in technology integration and software development. With 7 years of experience in guiding studios through the complexities of adopting new technologies, possesses a unique perspective on the intersection of gaming and technology. Expertise in software development methodologies, system architecture, and game engine optimization, ensuring that products are not only engaging but also technically sound.

WORK EXPERIENCE

Technology Consultant   2020-2023

Tech Play Consulting

- Advised clients on the implementation of new game development technologies.
- Developed technical specifications for game features and functionalities.
- Conducted code reviews to ensure adherence to industry standards.
- Collaborated with development teams to optimize game engine performance.
- Facilitated training sessions on new technologies and development tools.
- Monitored industry trends to recommend relevant technology updates.

Software Development Lead   2019-2020

Next Level Games

- Led a team of developers in creating high-quality gaming applications.
- Implemented agile development practices to enhance team productivity.
- Oversaw the software development lifecycle from concept through launch.
- Collaborated with designers to ensure seamless integration of game assets.
- Conducted performance testing to ensure optimal game functionality.
- Managed project timelines and deliverables to ensure successful launches.

ACHIEVEMENTS

- Successfully integrated AI technologies into game development processes.
- Received 'Excellence in Technology' award from Tech Play Consulting.
- Published technical articles in gaming industry magazines.