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SKILLS

- Quantitative Analysis
- SPSS
- Excel
- Data Reporting
- User Testing
- Communication

EDUCATION

**BACHELOR OF ARTS IN STATISTICS,
UNIVERSITY OF CHICAGO**

LANGUAGE

- English
- Spanish
- German

ACHIEVEMENTS

- Contributed to a successful game launch that exceeded revenue projections by 20%.
- Received the Rising Star Award for outstanding performance as an intern.
- Developed a framework for analyzing player feedback that improved design iterations.

Michael Anderson

GAME ANALYTICS SPECIALIST

Detail-oriented Game Analytics Specialist with a strong foundation in quantitative analysis and a focus on enhancing game performance through data-driven methodologies. Expertise in utilizing statistical techniques to analyze player behavior, enabling the development of targeted strategies that elevate user satisfaction and retention rates. Adept at collaborating with creative teams to integrate analytics into the game design process.

EXPERIENCE

GAME ANALYTICS SPECIALIST

Bungie

2016 - Present

- Conducted detailed analyses of player engagement metrics to inform design improvements.
- Collaborated with developers to integrate analytics tools into game environments.
- Presented data-driven insights to stakeholders to influence strategic decisions.
- Utilized SPSS and Excel for statistical analysis and reporting.
- Developed comprehensive reports on player engagement and game performance.
- Participated in user testing sessions to gather qualitative feedback.

DATA ANALYST INTERN

Zynga

2014 - 2016

- Assisted in analyzing gameplay data to identify trends and insights.
- Supported senior analysts in preparing data reports and visualizations.
- Engaged with player communities to gather feedback and suggestions.
- Contributed to data validation processes to ensure accuracy.
- Participated in brainstorming sessions for game design improvements.
- Learned to utilize various analytics tools and software effectively.