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SKILLS

- Adobe Animate
- Maya
- Character Animation
- Story Development
- Team Collaboration
- Creative Problem Solving

EDUCATION

**BACHELOR OF ARTS IN ANIMATION,
CALIFORNIA INSTITUTE OF THE ARTS**

LANGUAGE

- English
- Spanish
- German

ACHIEVEMENTS

- Contributed to an animated film that won 'Best Animation' at a major film festival.
- Recognized for outstanding character design contributions in an internal studio award.
- Successfully increased character relatability through design revisions based on audience feedback.

Michael Anderson

CHARACTER DESIGNER

Creative Character Designer with a passion for storytelling through visual art. Extensive experience working in the animation industry, crafting memorable characters that capture the essence of narratives across various genres. Strong proficiency in both 2D and 3D design techniques, enabling the creation of diverse character styles that appeal to a wide audience.

EXPERIENCE

CHARACTER DESIGNER

Fantasy Animation Studios

2016 - Present

- Created character designs for animated films, focusing on emotional depth and relatability.
- Utilized Adobe Animate and Maya for character animation and design.
- Collaborated with story teams to develop characters that enhance narrative arcs.
- Participated in character voice casting to ensure alignment with character personalities.
- Conducted peer reviews to refine character designs based on team feedback.
- Maintained a portfolio of character work for studio presentations.

JUNIOR ANIMATOR

DreamWorks Animation

2014 - 2016

- Assisted in the animation of characters for various animated series.
- Worked closely with senior animators to learn character design principles.
- Participated in brainstorming sessions for character concepts.
- Maintained character design archives for reference and inspiration.
- Contributed to the development of character backstories to enhance viewer engagement.
- Engaged in ongoing training on new animation software and techniques.