



MICHAEL ANDERSON

Senior Character Animator

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SUMMARY

Distinguished Character Animator with over a decade of experience in the animation industry, specializing in the creation of compelling, lifelike characters for diverse media platforms. Demonstrated expertise in utilizing advanced animation software and techniques to deliver high-quality animation that captivates audiences. Proven ability to collaborate effectively with cross-functional teams, including directors, designers, and voice actors, to ensure seamless integration of animation with other production elements.

WORK EXPERIENCE

Senior Character Animator DreamWorks Animation

Jan 2023 - Present

- Led animation projects for major film releases, ensuring adherence to timelines and quality standards.
- Collaborated with directors to refine character movements and expressions, enhancing emotional storytelling.
- Utilized Maya and Blender to create intricate character animations that align with project vision.
- Participated in storyboarding sessions to align animation sequences with narrative flow.
- Trained and mentored junior animators, fostering a culture of creativity and skill development.
- Implemented feedback from production teams to improve animation quality and efficiency.

Character Animator Pixar Animation Studios

Jan 2020 - Dec 2022

- Created dynamic character animations for short films, focusing on realism and character development.
 - Collaborated with artists and writers to ensure that animation aligned with character arcs and story themes.
 - Utilized advanced rigging techniques to enhance character flexibility and realism in movements.
 - Conducted regular reviews with the animation team to ensure consistency and quality across projects.
 - Developed innovative animation techniques that resulted in enhanced production efficiency.
 - Participated in industry conferences to share insights and best practices in character animation.
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EDUCATION

Bachelor of Fine Arts in Animation, California Institute of the Arts

Sep 2019 - Oct 2020

ADDITIONAL INFORMATION

- **Technical Skills:** Maya, Blender, Rigging, Storyboarding, Animation Principles, Team Leadership
- **Awards/Activities:** Received the Annie Award for Outstanding Achievement in Character Animation.
- **Awards/Activities:** Contributed to a film that grossed over \$500 million worldwide.
- **Awards/Activities:** Implemented a new training program for animators that increased team productivity by 30%.
- **Languages:** English, Spanish, French