MA

MICHAEL ANDERSON

CG SUPERVISOR

CONTACT

- (555) 234-5678
- michael.anderson@email.com
- San Francisco, CA

SKILLS

- creative direction
- team management
- visual storytelling
- animation software
- project coordination
- mentorship

LANGUAGES

- English
- Spanish
- French

EDUCATION

MASTER OF FINE ARTS IN ANIMATION, RHODE ISLAND SCHOOL OF DESIGN

ACHIEVEMENTS

- Received a BAFTA nomination for outstanding visual effects in an animated film.
- Increased project efficiency by 25% through the implementation of new software.
- Recognized for excellence in leadership with the Studio Leadership Award.

PROFILE

Innovative CG Supervisor with a robust background in visual storytelling and a passion for cutting-edge technology in animation. Extensive experience in managing high-stakes projects, ensuring that artistic vision aligns with technical execution. Proven ability to guide teams through complex production processes, fostering an environment of creativity and collaboration. Expertise in leveraging advanced software tools and methodologies to enhance productivity and quality.

EXPERIENCE

CG SUPERVISOR

DreamWorks Animation

2016 - Present

- Supervised a team of 30 artists on multiple high-profile animated films.
- Developed and implemented new training programs that improved team skillsets.
- Coordinated with producers to align project timelines with creative goals.
- Managed the integration of new technologies, enhancing the visual quality of projects.
- Facilitated regular team meetings to discuss progress, challenges, and creative solutions.
- Conducted performance reviews, providing constructive feedback to team members.

LEAD ANIMATOR

Epic Visuals

2014 - 2016

- Produced high-quality animations for video games and promotional materials.
- Collaborated closely with game designers to ensure animations met gameplay requirements.
- Utilized industry-standard tools such as Autodesk Maya and Unity.
- Participated in creative brainstorming sessions, contributing innovative ideas.
- Maintained an organized asset library to streamline project workflows.
- Provided training to junior animators on best practices and software usage.