

MICHAEL ANDERSON

Camera Assistant

- San Francisco, CA
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Innovative Camera Assistant with a specialization in animation and visual effects, bringing a unique perspective to the production process. Extensive experience in collaborating with visual effects teams to create seamless integrations of live-action and animation. Known for a strong understanding of camera movements and techniques that enhance storytelling in animated formats.

WORK EXPERIENCE

Camera Assistant | Animation Studios Inc.

Jan 2022 – Present

- Operated camera systems for animated sequences, ensuring smooth transitions between live-action and animation.
- Collaborated with VFX teams to plan and execute complex shots involving both mediums.
- Assisted in the creative process by providing input on camera angles and movements.
- Maintained a detailed log of shot compositions for reference during post-production.
- Supported the setup of lighting and green screen equipment for optimal visual effects.
- Engaged in technical discussions to troubleshoot issues related to camera operations.

Production Assistant | Creative Animation Solutions

Jul 2019 – Dec 2021

- Supported the animation team during production, assisting with camera setups and operations.
- Participated in brainstorming sessions to develop innovative shot ideas.
- Maintained equipment inventory, ensuring all tools were available and functional.
- Provided logistical support during shoots, facilitating smooth operations.
- Engaged in post-production by organizing footage and assisting with editing tasks.
- Contributed to team meetings by sharing insights on improving workflow efficiency.

SKILLS

Camera operation

Visual effects collaboration

Animation techniques

Creative problem-solving

Technical support

Workflow optimization

EDUCATION

Bachelor of Fine Arts in Animation

2015 – 2019

School of Visual Arts

ACHIEVEMENTS

- Contributed to an animated film that was nominated for an Academy Award.
- Recognized for outstanding innovation in blending live-action with animation.
- Played a key role in a project that won Best Animated Feature at an international festival.

LANGUAGES

English

Spanish

French