MA

MICHAEL ANDERSON

LEAD CHARACTER ANIMATOR

CONTACT

📞 (555) 234-5678

✉️ michael.anderson@email.com

📍 San Francisco, CA

SKILLS

- Autodesk Maya
- Character Rigging
- Animation Techniques
- Storyboarding
- Visual Storytelling
- Team Collaboration

LANGUAGES

- English
- Spanish
- French

EDUCATION

BACHELOR OF ARTS IN ANIMATION, SCHOOL OF VISUAL ARTS, 2015

ACHIEVEMENTS

- Contributed to a film that won the Academy Award for Best Animated Feature, 2023.
- Recognized for outstanding performance as a Lead Animator in 2021.
- Increased animation efficiency by 25% through innovative workflows.

PROFILE

Innovative Animation Artist specializing in character animation and visual storytelling with over eight years of industry experience. Expertise lies in transforming complex concepts into engaging animated sequences that captivate audiences. Demonstrated proficiency in a variety of animation software, alongside a strong foundation in traditional animation techniques. Proven track record of collaborating with diverse teams to produce high-quality content on time and within budget.

EXPERIENCE

LEAD CHARACTER ANIMATOR

DreamWorks Animation

2016 - Present

- Directed character animation for major animated films, ensuring alignment with artistic vision.
- Utilized Autodesk Maya to create lifelike character movements and expressions.
- Collaborated with voice actors to synchronize animation with audio.
- Conducted animation tests to refine character designs based on feedback.
- Mentored junior animators, fostering a collaborative and creative environment.
- Participated in project reviews, contributing to creative direction and storytelling.

ANIMATION INTERN

Pixar Animation Studios

2014 - 2016

- Assisted in the development of animated shorts, gaining hands-on experience.
- Learned character rigging and animation techniques under senior artists.
- Participated in team meetings, providing input on storyboarding.
- Conducted research on animation trends and techniques.
- Compiled feedback from screenings to assist in project refinement.
- Maintained animation libraries and organized project files.