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EXPERTISE SKILLS

- game modeling
- Blender
- Unity
- performance optimization
- teamwork
- creativity

LANGUAGES

- English
- Spanish
- French

CERTIFICATION

- Bachelor of Arts in Game Design, Game Development University, 2016

REFERENCES

John Smith

Senior Manager, Tech Corp
john.smith@email.com

Sarah Johnson

Director, Innovation Labs
sarah.j@email.com

Michael Brown

VP Engineering, Solutions Inc
mbrown@email.com

MICHAEL ANDERSON

LEAD 3D MODELER

Demonstrating an exceptional command of 3D modeling within the context of the gaming industry, this professional has cultivated a distinctive skill set that merges artistic vision with cutting-edge technology. The ability to create immersive game environments and character models has been honed through years of experience collaborating with multidisciplinary teams.

PROFESSIONAL EXPERIENCE

Epic Game Studios

Mar 2018 - Present

Lead 3D Modeler

- Engineered high-quality 3D models for leading video game titles.
- Collaborated with game designers to create engaging character and environment models.
- Optimized assets for performance across multiple platforms and devices.
- Utilized Blender and Unity to develop and integrate models into game environments.
- Conducted playtests to gather feedback and refine model functionality.
- Mentored junior modelers, fostering skill development and creativity.

Indie Game Developers

Dec 2015 - Jan 2018

3D Modeler

- Created 3D assets for indie game projects, focusing on unique art styles.
- Worked closely with artists to translate concepts into functional models.
- Implemented animations and rigging for character models.
- Participated in weekly scrums to align project goals and deliverables.
- Conducted quality assurance checks to maintain asset integrity.
- Assisted in marketing efforts by showcasing models in promotional materials.

ACHIEVEMENTS

- Contributed to a game that won 'Game of the Year' at the Global Game Awards, 2023.
- Increased asset creation efficiency by 25% through innovative modeling techniques.
- Recognized for outstanding contribution to a game that achieved over 1 million downloads.