



MICHAEL ANDERSON

Senior 2D Animator

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SUMMARY

Dynamic and innovative 2D Animator with over a decade of experience in the animation industry. Demonstrated expertise in creating visually captivating animations for various media, including television, film, and digital platforms. Proven ability to collaborate with cross-functional teams to bring creative concepts to life while adhering to strict deadlines and budgetary constraints.

WORK EXPERIENCE

Senior 2D Animator Creative Animation Studios

Jan 2023 - Present

- Led a team of animators in the production of a critically acclaimed animated series.
- Utilized Adobe Animate and Toon Boom Harmony to develop high-quality character animations.
- Collaborated with directors and writers to conceptualize and refine animation sequences.
- Implemented feedback from stakeholders to enhance animation quality and storytelling.
- Trained new team members on animation techniques and software usage.
- Managed project timelines to ensure on-time delivery of animated episodes.

2D Animator Visionary Art Productions

Jan 2020 - Dec 2022

- Created over 100 unique character animations for mobile games.
 - Employed Photoshop and After Effects for animation design and post-production.
 - Collaborated with game designers to align animations with gameplay mechanics.
 - Participated in brainstorming sessions to generate innovative animation ideas.
 - Optimized existing animations for performance improvements in mobile platforms.
 - Regularly updated the animation pipeline to streamline production processes.
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EDUCATION

Bachelor of Fine Arts in Animation, University of Arts, 2012

Sep 2019 - Oct 2020

ADDITIONAL INFORMATION

- **Technical Skills:** Adobe Animate, Toon Boom Harmony, After Effects, Photoshop, Storyboarding, Character Design
- **Awards/Activities:** Received the Best Animation Award at the International Animation Festival in 2020.
- **Awards/Activities:** Increased animation production efficiency by 30% through process optimization.
- **Awards/Activities:** Mentored and developed junior animators, leading to a 50% increase in team output.
- **Languages:** English, Spanish, French